

# Spinderella and the Three Sticks



By James Chapman

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To Ali Jordan, the mystics  
and the black caps  
cricket team

# Chapter 1

The batsman was ready to face the ball. The batsman was focused on the ball. WHACK! The ball just got hit out of the stadium. Spinderella was going to bowl the next over. She is well - known for her fantastic Leg-spinners. First ball bowled to the batsman knocked the stumps out of the ground. They went flying out of the stadium. In two seconds, the stumps could not be seen! Unfortunately, the umpire abandoned the game since there were no other wickets in the gear room. Spinderella was determined to find those stumps. She set off down Warne Street then turned right onto Botham Road. She was going to make the long journey to Ponting Castle.

## Chapter 2

Spinderella was approaching the Lord's Forest when she saw something familiar in the back of her eye. A sharp pointy thing was hiding in a bush. She got closer to it and discovered it was a cricket stump! Great, she thought. "There must be more in the area," said Spinderella. As she set off, she saw the castle in the distance. She knew the castle was ruled by an evil king called Richard Hadlee. He was the most selfish person in the kingdom. He took stuff that landed in his castle or stuff that landed in the Lord's Forest, even when it didn't belong to him. Spinderella was getting nervous. The air started to become bleak and frosty, the natural light from the sun became darker, and out of nowhere a mysterious voice said, "Do not go into the castle or death awaits you". Spinderella thought it was a trick but she was brave enough to go into the castle. The air became warm and cool and the sun became light and bright. Spinderella saw guards at the castle gates. The gates were painted red with

words saying, "Ponting Castle". Spinderella thought the guards would not let her through so she made a disguise with some stuff around her. She thought of being a tree that looked real. She would move every time the guards looked away. The plan worked just as Spinderella predicted. She got over the castle walls and fell into the moat. She got drenched but it was definitely worth it getting over without being seen. Suddenly, something hit her leg. It was another stump! "Yes," she said. There was a long way till she reached the top of the castle. It will be a long journey, thought Spinderella.

## Chapter 3

When Spinderella got out of the moat something weird happened. The ground shook. Out of the ground appeared a cricket pitch. A voice said, "You will have to hit middle stump to proceed".

Spinderella knew how to spin the ball but not how to make the ball hit middle stump. She had her best go and hit middle stump out of the ground! "Very impressive", said the voice. "You now can proceed onto the next challenge". The next challenge was to make the ball hit the stumps while spinning in mid air. "How will I be able to do this, this challenge is insane", said Spinderella. "Yes, the challenges are supposed to be hard," said the voice. Spinderella completed the challenge. She could feel energy on her body. It was like she was going to sprint at 100 kilometers per hour. Suddenly, a masked figure dressed in black appeared in front of her. "So, you've finally made it", said the figure. 'You sound like the person who made me do these crazy challenges. I thought that the previous challenge was going to be the last one", said Spinderella. Well it looks like it's time for the boss battle. The figure pulled off his coat and revealed someone who Spinderella wasn't expecting.

## Chapter 4

The person was King Richard Hadlee himself! “You must bowl me out while spinning in mid-air”, said Richard. Spinderella was focused on hitting off stump. She bowled the ball. It just snickd the bails off. “Woohoo”, shouted Spinderella. “Noooooooooo”, said Richard. He looked like he was transforming into a person. “Who are you, and why did you do this to me”, said Spinderella. He said, “I’m not King Richard Hadlee, I’m Ricky Ponting”. “So your named after this castle’, asked Spinderella. “Yes’, replied Ricky. Spinderella suddenly rose up into the air and disappeared. She has been teleported to a cricket match. She was standing by the umpire with the worn cricket ball in her hand. She had to bowl out the batsman to win the game for her local team, the Durham Stars. The crowd was roaring at this moment. She remembered to spin in mid-air. She did just so and bowled the batsman out. She had just won the game for her team.

The End

## About the Author

James Chapman (Aged 10) has written 5 books. They include, Nexo Knights books 1-3, The Taranaki Tournament and this book. He has just got a book logo he will use for this and books coming later. James was born in London, England and moved to New Plymouth when he was 3.

